

COMPUTING TIMELINE

A brief overview of what students study from Year 7 - 11



YEAR 7



Digital Citizenship
Using Media
Desk Top Publishing
Introduction to Data
Representation
Introduction to Control
Technologies
Introduction to Scratch

YEAR 8



Introduction to
Data
Representation
Introduction to
Control
Technologies
Introduction to
Scratch
Introduction to
Podcasting
Introduction to
Website Design
Desk Top
Publishing

YEAR 9



Spreadsheet Modelling
Introduction to how
devices/computers work
Introduction to Graphics
software
Python
Cybersecurity

YEAR 10



Architecture
of the CPU
Memory and Storage
Computer Networks,
connections and
protocols
Network Security
Systems Software
Ethical, legal,
cultural and
environmental
impact
Programming in
Python

YEAR 11



Programming
Algorithms